

Dynamic Simulation of Variable Topology Tetrahedral Robot

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Abstract — To improve the model accuracy of a variable topology tetrahedral robot, a method for construction of the model based on boundary constraint RBF is proposed. Firstly, dynamic equations and their integral characteristics of the model are analyzed, with the model reduction method adopted to reduce order of the partially integrable model equation to two totally integrable sub-equations. Secondly, constraint conditions for boundary values of solution are used to obtain the penalty function, while the least square method is adopted to train the traditional RBF neural network to realize construction of the model of the variable topology tetrahedral robot. Finally, efficiency of the model is verified by experimental simulation.

Keywords - boundary constraint; rbf network; variable topology; tetrahedral robot

I. INTRODUCTION

The variable topology tetrahedral robot is a nonlinear system designed to reach the requirements of reducing weight and further reducing power consumption, decrease driving devices and achieve the system's number of input being less than the number of degree of freedom. A kinetic modular model established by a standard method cannot be applied to such a system which does not meet STLC determination conditions also, so there is a large amount of difficult calculation to solve inverse kinematics relationships. For high-order systems, calculations cannot be made by values, and positive and inverse solutions are directly worked out.

For the variable topology tetrahedral robot system, domestic and foreign scholars have conducted wide researches and made some achievements. A preliminary study is made on the integrable characteristic of the variable topology tetrahedral robot in Literature [], which provides basis and methods of calculation for kinetic relations between active and passive joints of the variable topology tetrahedral robot. The inverse solution of the variable topology tetrahedral robot system is worked out by use of the particle swarm optimization in Literature [] which, however, uses the method of which the rate of convergence is slower and does not optimize the method. Such intelligent algorithms as the genetic algorithm are applied to motion control of the plane variable topology tetrahedral robot system in Literature [], which provides strategies for actual control after inverse kinematics solving. Currently, an increasingly number of intelligent optimization algorithms is applied to inverse kinematics solving of the variable topology tetrahedral robot system.

Because there is a strong fitting capability for the neural network in solving any complex problems concerning nonlinear mapping, the boundary constraint RBF (BVRBF) is used in the Thesis to construct the model of the variable topology tetrahedral robot, achieving effective improvement of model accuracy.

II. RELATIONSHIP BETWEEN THE KINETIC MODEL AND CONSTRAINS

The Lagrange method is used to establish a dynamic simplified model of the variable topology tetrahedral robot, where the first joint is created as the joint of the variable topology tetrahedral robot, and the second and third joints are set as driving joints. The simplified robot model of the variable topology tetrahedral robot with plane three connecting rods are shown in fig.1 where M_i is mass of connecting rod i , E_i is the length of connecting rod i , r_i is the distance from center of mass of connecting rod i to the former joint, I_i is the rotational inertia of center of mass of connecting rod i , τ_i is driving torque generated by joint i , $i=1,2,3$ is included angle between connecting rod i and x-axis, and θ_2 and θ_3 are included angles between adjacent connecting rods.

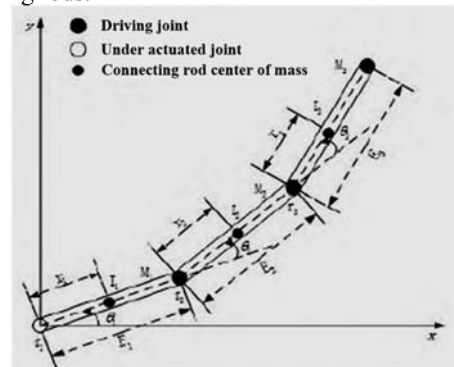


Figure 1. Simplified model of PAA variable topology tetrahedral robot with plane three connecting rods

If $\theta = [\theta_1, \theta_2, \theta_3]$ where $\dot{\theta}$ is the angular speed of system joint angle, the general form of the lagrange equation is:

The output of defined network:

$$\hat{y}(n) = \psi(n) \quad (9)$$

If the training dataset DN including N input-output datasets is $\{x(n), y(n)\}$, the desired output response is:

$$y(n) = f(\mathbf{x}(n), b) + e(n) \quad (10)$$

Where, modeling function f is the RBF neural network that achieves $R2 \rightarrow R1$; b is the connection weight value of vector; $e(n)$ is the residual error.

Meanwhile, the model strictly meets the constraint condition for boundary values:

$$f(\mathbf{x}_j) = d_j, j = 1, \dots, L \quad (11)$$

Where, $\mathbf{x}_j \in R2$, $d_j \in R1$. The constraint condition for boundary values gives some priori knowledge, which will help improve modeling accuracy.

As shown in fig.3, the modeling function $f: R2 \rightarrow R1$ is described by the BVRBF neural network.

$$\hat{y}(n) = \sum_{k=1}^M p_k(x(n))b_k + g(x(n)) \quad (12)$$

Where: $n=1, 2, \dots, N$; $k=1, 2, \dots, M$.

The penalty function $g(x(n))$ is defined by the following equation:

$$\begin{aligned} g(x(n)) &= \sum_{j=1}^L \alpha_j \varphi_{2j}(x(n)) \\ &= \sum_{j=1}^L \alpha_j \exp\left(-\frac{\|\mathbf{x}(n) - x_j\|^2}{\sigma_2^2}\right) \end{aligned} \quad (13)$$

Where: σ_2 is the positive scalar and α_j is a set of a series of weights. Hence,

$$\boldsymbol{\alpha} = \mathbf{G}^{-1} \mathbf{d} \quad (14)$$

If $z(n) = y(n) - g(x(n))$ is defined and equation (8) is substituted into equation (6), $z(n)$ can be expressed by

$$z(n) = \sum_{k=1}^M p_k(x(n))b_k + e(n) \quad (15)$$

From equation (15), the problem now is translated into nonlinear modeling of the traditional RBF neural network. The specific nonlinear modeling of the BVRBF neural network can be divided into the following two parts:

1) Solve the constraint condition equation of boundary values to obtain the penalty function $g(x(n))$;

2) Use the universal training algorithm to train the traditional RBF neural network.

IV. MODELING BASED ON FLUX LINKAGE CHARACTERISTIC OF BVRBF

The orthogonal least square method is adopted in the Thesis for training of the BVRBF neural network as a positive or inverse system algorithm for reduction of the size of RBF neural network. Equation (15) can be written in the form of matrix.

$$\mathbf{Z} = \mathbf{P}\mathbf{B} + \mathbf{E} \quad (16)$$

Definition

$$\begin{cases} \mathbf{Z} = [z(1), z(2), \dots, z(N)]^T \\ \mathbf{B} = [b_1, b_2, \dots, b_M]^T \\ \mathbf{E} = [e(1), e(2), \dots, e(N)]^T \end{cases} \quad (17)$$

The invertible matrix \mathbf{P} can be broken down into orthogonal vectors below by Gram Schmidt Orthogonalization (GSO)

$$\begin{aligned} \mathbf{P} &= \mathbf{W}\mathbf{A} = [\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_M] \\ &\begin{pmatrix} 1 & a_{12} & \dots & a_{1M} \\ 0 & 1 & \dots & \dots \\ \dots & \dots & \dots & a_{M-1,M} \\ 0 & 0 & \dots & 1 \end{pmatrix} \end{aligned} \quad (18)$$

Where, $\mathbf{A} \in \mathfrak{R}^{M \times M}$ is the upper triangular matrix, $\mathbf{W} \in \mathfrak{R}^{N \times M}$, and element \mathbf{w}_i is the mutually orthogonal vector. Hence,

$$\mathbf{W}^T \mathbf{W} = \boldsymbol{\Lambda} = \text{diag}(\lambda_1, \lambda_2, \dots, \lambda_M) \quad (19)$$

Where, λ_i is the element of diagonal matrix, and when $j \neq l$, the condition of $\mathbf{W}_j^T \mathbf{W}_l = 0$ is satisfied.

Assuming $\boldsymbol{\Gamma} = \mathbf{A}\mathbf{B}$, the following can be derived if equation (15) is substituted into equation (12) at this time.

$$\mathbf{Z} = \mathbf{W}\boldsymbol{\Gamma} + \mathbf{E} \quad (20)$$

The orthogonal least square method is adopted to decompose equation (16).

$$\hat{\boldsymbol{\Gamma}} = \boldsymbol{\Lambda}^{-1} \mathbf{W}^T \mathbf{Z} \quad (21)$$

Therefore, from equations (20) and (21), availability of the connection weight matrix is guaranteed. Considering that

the orthogonal least square (OLS) algorithm guarantees the mutual orthogonality of matrix $\mathbf{W}\mathbf{\Gamma}$ and matrix \mathbf{E} in equation (21), so

$$\begin{aligned} \mathbf{Z}^T \mathbf{Z} &= \mathbf{\Gamma}^T \mathbf{W}^T \mathbf{W} \mathbf{\Gamma} + \mathbf{E}^T \mathbf{E} \\ &= \sum_{k=1}^M \lambda_k \tau_k^2 + \mathbf{E}^T \mathbf{E} \end{aligned} \quad (22)$$

At this time, the corresponding Error Reduction Ratio (ERR) is determined by number k generalized constant.

$$err_k = \frac{\lambda_k \tau_k^2}{\mathbf{Z}^T \mathbf{Z}} \quad (23)$$

Equation (23) gives an effective method to obtain a generalized constant during the course of positive regression of RBF. During the positive regression of each step of training, sufficient RBF center is selected to maximize ERR value and the training can stop till the regression course in the case of equation (2:4) is satisfied.

$$1 - \sum_{k=1}^{M_0} err_k < \varepsilon, 0 < \varepsilon < 1 \quad (24)$$

V. EXPERIMENTAL RESULTS AND ANALYSIS

In the simulation experiment, the simulation step size is 0.001s, original angle $\theta(0) = [1.57, 0, 0]$, and the coordinate of corresponding tail end point position is (0,3), with 200 groups of training samples and 40 groups of testing samples selected. During the course of the training, the Monte Carlo method is used to produce input data in working space which then undergoes normalization processing to make input data within [-1, 1]. The effects on target functions are the same. Randomness is increased to avoid falling into the local optimum to the greatest extent. When particle swarms converge, sample data is used for simulation test. Target location values in the test samples are input into the neural network, calculated joint values are derived. The sample error range derived by the calculated joint values minus actual joint values of the test samples is [-0.0391, 0.0383]. Fig.3 is the error curve for test samples of the three joints. From the figure, the angle error of the proposed algorithm in the Thesis is less than 0.080° .

Integer programming particle swarm optimization (algorithm 1), BP calibrated neural network (algorithm 2) and proposed algorithm in the Thesis (algorithm 3) are respectively used to solve based on the same sample data. The comparative result of accuracy error is presented in table 1.

From table 1, the proposed algorithm has the highest accuracy of network solution, meeting the requirement for high accuracy in the practical application. Comparison of rate of convergence is shown in fig.4 from which the integer

programming particle swarm optimization has the slowest rate of convergence. Because such operations as variation and selection are required for the neural network by particle swarm optimization, the training time is longer than BP calibration. The proposed algorithm overcomes the defect of slow rate of convergence to some extent and the effectiveness of the proposed algorithm is verified.

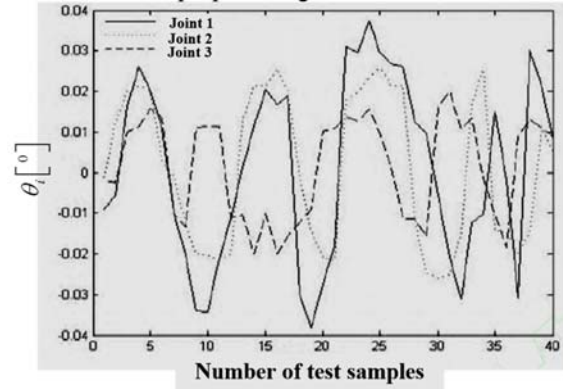


Figure 3. Error curve of test samples of joints

TABLE 1. COMPARISON OF OPERATING RESULTS

Algorithm	Minimum error [o]	Maximum error [o]	Average error [o]
Integer programming particle swarm optimization	0.1056	0.2156	0.1985
BP calibrated neural network	0.0562	0.1264	0.0968
Proposed algorithm	0.0126	0.0328	0.0285

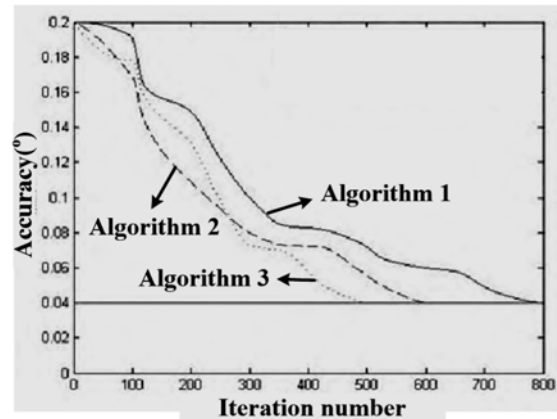


Figure 4. Comparison of rate of convergence

VI. CONCLUSIONS

A method for construction of the model of the variable topology tetrahedral robot based on the boundary constraint RBF is proposed in the Thesis. Dynamics equations and their integral characteristics are analyzed. Constraint conditions for boundary values of solution are used to obtain the penalty function, while the least square method is adopted to train the traditional RBF neural network to realize construction of the model of the variable topology tetrahedral robot.

Efficiency of the proposed method is verified by the experimental results.

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